# Making Do with Less: An Introduction to Compressed Sensing

Tanya Leise

Amherst College

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#### Given

 Seven American Eagle half-ounce gold coins, which weigh 16.966 grams each. But one may be counterfeit...

How can we find the bad coin with the fewest weighings?

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#### Given

- Seven American Eagle half-ounce gold coins, which weigh 16.966 grams each. But one may be counterfeit...
- An electronic balance.

How can we find the bad coin with the fewest weighings?

# Pooling Design Approach



- Label the coins with numbers 1 through 7.
- For the first weighing place coins 1, 3, 5, and 7 on the scale.
- For the second weighing use coins 2, 3, 6, and 7.
- For the third weighing use coins 4, 5, 6, and 7.

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### Combinatorial Group Test

(Binary encoding)

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### Combinatorial Group Test

(Binary encoding)

- Pattern of weights that deviate from the expected value reveals the bad coin:
- If only the 1st weighing is "off," then coin 1 is the counterfeit.
- If both the 1st and 2nd weighings are "off," then coin 3 is the counterfeit.

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## General strategy

- If there are k ≥ 2 bad coins (of unknown weights) the problem gets a lot harder.
- We need a general strategy: how should we choose the subsets?
- Randomly!



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## Random Subsets

- Suppose we now have 100 coins. Number them 1 to 100.
- Choose a random subset where each coin is included with probability  $\frac{1}{2}$  (flip each coin-if heads, put it in the subset; if tails, leave it out).
- Weigh the subset and record.
- Repeat the previous two steps a total of n times, say, n = 25.

**Claim:** If there are only a few bad coins (say  $k \le 3$ ) and we weigh n = 25 subsets, we almost certainly have enough information to identify the bad ones.

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## Random Subsets

- Let X<sub>i</sub> denote the true DEVIATION of the *i*th coin's weight from nominal (16.966 grams).
- We expect  $X_i = 0$  for most *i*.
- Suppose the coins in the first random subset have indices  $i = i_1, i_2, \ldots, i_m$  ( $m \approx 50$ ), and this subset weighs  $a_1$  grams. Then

$$X_{i_1} + X_{i_2} + \dots + X_{i_m} = a_1 - 16.966m.$$

• A similar equation holds for each of the other random subsets that we choose.

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### Random Subsets

Let  $x_i$  be our estimate of the true value  $X_i$ .

We end up with n = 25 linear equations and N = 100 unknowns (the mass deviations  $X_i$ ), of the form

#### $\Phi \mathbf{x} = \mathbf{b}.$

 $\Phi$  is the *sensing matrix*, a 0-1 matrix with  $\Phi_{ij} = 1$  if the *j*th coin was included in the *i*th subset, and

 $b_j$  is the mass of the *j*th subset minus 16.966 times the number of coins in the subset.

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#### Random Subsets Example

For example, with N = 10 coins and n = 3 weighings we might have

if the first weighing involves coins 1, 4, 5, 7, the second involves coins 3, 4, 5, 6, 8, the third involves coins 2, 3, 4, 5, 9, 10.

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#### Random Subsets Example

In the coin problem with N = 100, suppose that the true values are  $X_{13} = -0.3, X_{37} = 0.44$ , and  $X_{71} = -0.33$ , and all other  $X_i = 0$  (but we don't know this – the goal is to deduce this information).

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To estimate the coin masses, we choose 25 random subsets, each of size about 50, and weigh each subset. We obtain a system

 $\Phi \mathbf{x} = \mathbf{b}.$ 

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#### $\Phi \mathbf{x} = \mathbf{b}.$

The matrix  $\mathbf{\Phi}$  is 25 rows by 100 columns—there will be at least 75 free variables. Solving for the  $x_i$  in any meaningful way looks hopeless.

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## Minimum $\ell^2$ Norm Solution

A traditional approach to "solving" a consistent under determined system of equations Mx = b is to choose that (unique) vector  $x^*$  with the properties that

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- **0**  $Mx^* = b$  ( $x^*$  actually satisfies the equations);
- **2**  $\mathbf{x}^*$  has minimum  $\ell^2$  norm, that is, if  $\mathbf{x}^{**} \neq \mathbf{x}^*$  satisfies  $\mathbf{M}\mathbf{x}^{**} = \mathbf{b}$  then  $\|\mathbf{x}^*\|_2 < \|\mathbf{x}^{**}\|_2$  where

$$\|\mathbf{x}\|_2 = \left(\sum_i |x_i|^2\right)^{1/2}$$

is the usual Euclidean norm.

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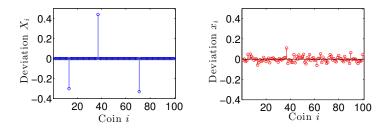
## Minimum $\ell^2$ Norm Solution

Computing the  $\ell^2$  minimum solution is a standard calculus/matrix algebra problem.

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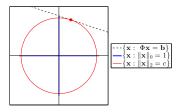
Computing the  $\ell^2$  minimum solution is a standard calculus/matrix algebra problem. In the present case we find



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Minimum  $\ell^2$  Norm Solution

#### Geometric intuition:



The point of tangency will usually have many nonzero components, so this approach rarely leads to a sparse solution.

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## Minimum $\ell^0$ Norm Solution

Since we suspect the solution  ${\boldsymbol X}$  is sparse we really ought to seek a vector  ${\boldsymbol x}$  such that

- $\Phi x = b$  and
- x has as few nonzero components as possible, that is, x minimizes the quantity

$$\|\mathbf{x}\|_0 = \#\{x_i : x_i \neq 0\}$$

Unfortunately this optimization problem is too difficult to solve in any practical way.

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# Brute Force $\ell^0$ Solution

An expensive strategy for finding a sparse solution to  $\Phi \mathbf{x} = \mathbf{b} \ (\Phi \text{ dimensions } n \times N)$ :

• Look for a 1-sparse solution (try **x** = (0,...,0,x<sub>i</sub>,0,...,0) for each *i*, need *N* linear solves). If that doesn't work

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- Try 2-sparse solutions  $\mathbf{x} = (\mathbf{0}, x_{i_1}, \mathbf{0}, x_{i_2}, \mathbf{0})$ , for each  $(i_1, i_2)$  pair, need N(N-1)/2 linear solves. If that doesn't work

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- Try 3-sparse solutions, 4-sparse, k-sparse, etc.

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- Try 3-sparse solutions, 4-sparse, k-sparse, etc.
- If N and k are of any significant size, this is completely hopeless!

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#### Minimum $\ell^1$ Norm Solution

A "compromise": Seek an x that satisfies  $\Phi x = b$  and minimizes the  $\ell^1$  norm

$$\|\mathbf{x}\|_1 = \sum_{i=1}^N |x_i|.$$

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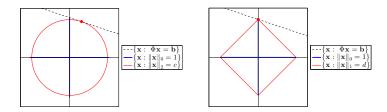
$$\|\mathbf{x}\|_1 = \sum_{i=1}^N |x_i|.$$

This might look hard since |x| isn't differentiable, but it can be converted into a standard "easy" linear programming problem.



Minimum  $\ell^1$  Norm Solution

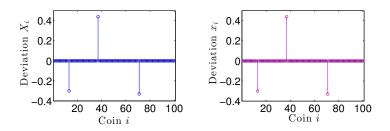
#### Geometric intuition:



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#### Minimum $\ell^1$ Norm Solution

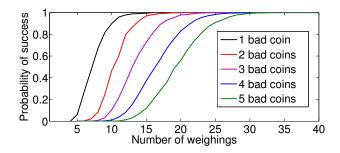


The  $\ell^1$  minimization recovers **X** *exactly*!

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### Probability of $\ell^1$ Success

The more weighings we do (for any fixed number of defective coins) the better chance of success  $\ell^1$  minimization has.



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#### Main Points of This Talk

- If  $\mathbf{x}^*$  is a sparse (mostly zero) vector,  $\mathbf{\Phi}$  a random matrix, and  $\mathbf{\Phi}\mathbf{x}^* = \mathbf{b}$  then  $\mathbf{x}^*$  is almost certainly the only sparse solution to  $\mathbf{\Phi}\mathbf{x} = \mathbf{b}$ , and
- With high probability, minimizing ||x||<sub>1</sub> subject to Φx = b will recover x = x\* exactly.

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# Bit of History

- The idea of recovering sparse signals using  $\ell^1$  minimization appeared in the mid 1980s, in signal processing and inverse problems, and were extended by Donoho et al. around 2002.
- A more comprehensive framework was developed around 2006 with landmark papers by Candes, Romberg, Donoho, Tao.
- Compressed sensing is now a very hot area in mathematics, statistics, computer science, and engineering.

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#### Some Terminology

A vector  $\mathbf{x} \in \mathbb{R}^N$  is *k*-sparse if it has at most *k* non-zero entries: 1-sparse:

$$x = (0, x_{i_1}, 0)$$

2-sparse:

$$\mathbf{x} = (\mathbf{0}, x_{i_1}, \mathbf{0}, x_{i_2}, \mathbf{0})$$

3-sparse:

$$\mathbf{x} = (\mathbf{0}, x_{i_1}, \mathbf{0}, x_{i_2}, \mathbf{0}, x_{i_3}, \mathbf{0})$$

k-sparse:

$$\mathbf{x} = (\mathbf{0}, x_{i_1}, \mathbf{0}, x_{i_2}, \mathbf{0}, x_{i_3}, \dots, x_{i_k}, \mathbf{0})$$

## Uniqueness of Sparse Solutions

Let  $\Phi$  be an  $n \times N$  matrix and suppose  $\Phi \mathbf{x} = \mathbf{b}$  has a *k*-sparse solution  $\mathbf{X}$ . We want conditions under which  $\mathbf{X}$  is unique ( $\mathbf{x} = \mathbf{X}$  is the ONLY *k*-sparse solution).

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**Observation:** If there IS another *k*-sparse solution  $\tilde{X}$  then  $w = X - \tilde{X}$  satisfies  $\Phi w = 0$ , so  $w \neq 0$  is in the null space  $\mathcal{N}(\Phi)$  of  $\Phi$ .

#### Sparse Vector Arithmetic

Fact: If **v** and **w** are *k*-sparse, then  $\mathbf{v} \pm \mathbf{w}$  is 2*k*-sparse, e.g., given 3-sparse vectors

$$\mathbf{v} = (0, 0, 0, v_4, 0, v_6, 0, 0, v_8, 0, 0)$$

and

$$\mathbf{w} = (w_1, 0, w_3, 0, 0, 0, 0, 0, 0, w_{10})$$

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$$\mathbf{v} = (0, 0, 0, v_4, 0, v_6, 0, 0, v_8, 0, 0)$$

and

$$\mathbf{w} = (w_1, 0, w_3, 0, 0, 0, 0, 0, 0, w_{10})$$

the sum

$$\mathbf{v} + \mathbf{w} = (w_1, 0, w_3, v_4, 0, v_6, 0, v_8, 0, w_{10})$$

is 6-sparse (maybe sparser).

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### The Nullspace of $\Phi$

So if **X** and  $\tilde{\mathbf{X}}$  are distinct *k*-sparse solutions to  $\Phi \mathbf{x} = \mathbf{b}$ , the vector  $\mathbf{w} = \mathbf{X} - \tilde{\mathbf{X}} \neq \mathbf{0}$  is in the nullspace  $\mathcal{N}(\Phi)$  and  $\mathbf{w}$  is 2*k*-sparse.

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### The Nullspace of $\Phi$

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Thus if k-sparse solutions to  $\Phi \mathbf{x} = \mathbf{b}$  are not unique,  $\mathcal{N}(\Phi)$  must contain non-zero 2k-sparse vectors. So...

### The Nullspace of $\Phi$

So if **X** and  $\tilde{\mathbf{X}}$  are distinct *k*-sparse solutions to  $\Phi \mathbf{x} = \mathbf{b}$ , the vector  $\mathbf{w} = \mathbf{X} - \tilde{\mathbf{X}} \neq \mathbf{0}$  is in the nullspace  $\mathcal{N}(\Phi)$  and  $\mathbf{w}$  is 2*k*-sparse.

Thus if k-sparse solutions to  $\Phi \mathbf{x} = \mathbf{b}$  are not unique,  $\mathcal{N}(\Phi)$  must contain non-zero 2k-sparse vectors. So...

If we construct  $\Phi$  so  $\mathcal{N}(\Phi)$  does NOT contain 2*k*-sparse vectors, we can rest assured any *k*-sparse solution we find is the "right one."

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#### Nullspace Example

#### Let

$$\mathbf{\Phi} = \left[ \begin{array}{rrrr} 1 & 1/\sqrt{2} & 0 & -1/\sqrt{2} \\ 0 & 1/\sqrt{2} & 1 & 1/\sqrt{2} \end{array} \right].$$

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$$\mathbf{\Phi} = \left[ \begin{array}{rrrr} 1 & 1/\sqrt{2} & 0 & -1/\sqrt{2} \\ 0 & 1/\sqrt{2} & 1 & 1/\sqrt{2} \end{array} \right].$$

There are no nonzero 2-sparse vectors in  $\mathcal{N}(\mathbf{\Phi})$ . For example, if  $\mathbf{x} = (x_1, x_2, 0, 0)$  then

$$\mathbf{\Phi}\mathbf{x} = x_1 \begin{bmatrix} 1\\0 \end{bmatrix} + x_2 \begin{bmatrix} 1/\sqrt{2}\\1/\sqrt{2} \end{bmatrix} = \begin{bmatrix} 0\\0 \end{bmatrix}$$

implies  $x_1 = x_2 = 0$ . The same goes for other possible 2-sparse vectors.

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## Nullspace Example

#### Let

$$\mathbf{\Phi} = \left[ \begin{array}{rrrr} 1 & 1/\sqrt{2} & 0 & -1/\sqrt{2} \\ 0 & 1/\sqrt{2} & 1 & 1/\sqrt{2} \end{array} \right].$$

There are no nonzero 2-sparse vectors in  $\mathcal{N}(\mathbf{\Phi})$ . For example, if  $\mathbf{x} = (x_1, x_2, 0, 0)$  then

$$\mathbf{\Phi}\mathbf{x} = x_1 \begin{bmatrix} 1\\0 \end{bmatrix} + x_2 \begin{bmatrix} 1/\sqrt{2}\\1/\sqrt{2} \end{bmatrix} = \begin{bmatrix} 0\\0 \end{bmatrix}$$

implies  $x_1 = x_2 = 0$ . The same goes for other possible 2-sparse vectors.

Any 1-sparse solution to  $\Phi \mathbf{x} = \mathbf{b}$  is thus unique.

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## The Restricted Isometry Property

Instead of requiring that  $\Phi x \neq 0$  for all 2*k*-sparse vectors **x** (an algebraic condition), require that:

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 $c_1 \| \mathbf{x} \|_2 \leq \| \mathbf{\Phi} \mathbf{x} \|_2.$ 

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This inequality is more analytic in nature.

Equivalently, we can state this as

$$c_1 \leq \|\mathbf{\Phi}\mathbf{u}\|_2.$$

for all 2k-sparse unit vectors.

## The Restricted Isometry Property II

The inequality  $\|\mathbf{\Phi}\mathbf{u}\|_2 \le c_2$  for some  $c_2$  is automatic (because  $\mathbf{u} \to \|\mathbf{\Phi}\mathbf{u}\|_2$  is continuous and the unit ball is compact).

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We'll throw it in anyway and require  ${f \Phi}$  to have the property that

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If RIP of order 2k holds, any k-sparse solution to  $\Phi \mathbf{x} = \mathbf{b}$  is unique, and so (in principle) can be found.

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Observation: Multiplying  $\Phi$  by a constant doesn't change solvability of  $\Phi x = b,$  so

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through by  $2/(c_1 + c_2)$ , and redefine  $\mathbf{\Phi} = 2\mathbf{\Phi}/(c_1 + c_2)$ .

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**RIP** becomes

$$(1-\delta) \leq \|\mathbf{\Phi}\mathbf{u}\|_2 \leq (1+\delta).$$

with  $\delta = (c_2 - c_1)/(c_2 + c_1)$ . Note  $0 \le \delta < 1$ . The closer  $\delta$  is to zero, the better (to be explained...)

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### When Does RIP Hold?

 Verifying that RIP of any order holds for a specific Φ is difficult, but...

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- Showing  $(1 \delta) \le \|\mathbf{\Phi}\mathbf{u}\|_2 \le (1 + \delta)$  holds with high probability for many types of randomly generated  $\mathbf{\Phi}$  is fairly easy.
- If Φ is n × N with entries φ<sub>ij</sub> = N(0, 1/n) then RIP of order k holds with probability 1 ε if

$$n \geq C(\delta, \epsilon)k\ln(N/k).$$

# Tools in the Proof

The proof is elementary and involves only

- Sum of normals is normal, mean of sum is sum of means, ditto variances.
- Elementary probability, e.g., the "union" bound  $P(E_1 \cup E_2) \le P(E_1) + P(E_2)$ .
- Simple analysis, e.g., estimates for elementary integrals.



If Φ is an n × N random matrix (n << N), any k-sparse solution to</li>

#### $\mathbf{\Phi}\mathbf{x} = \mathbf{b}$

is almost certainly unique, if k, n, and N stand in the right relation.

• The RIP condition also guarantees that  $\ell^1$  minimization will find the desired sparse solution.

### Some References

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